STATE GOALS/STANDARDS/BENCHMARKS--LOCAL GOALS/OUTCOMES/OBJECTIVES LINKING ORGANIZER

EARLY ELEMENTARY

KEY
2Indicates Strong Link
1Indicates Moderate Link
0Indicates No Link

	STATE GOALS/ STANDARDS/BENCHMARKS	LOCAL GOALS/ OUTCOMES/OBJECTIVES	2	1	0
Goal 25:	: Know the language of the arts.				
A. Un	derstand the sensory elements,				
	ganizational principles and expressive				
qu	alities of the arts.				
25.A.1a	Dance: Identify the elements of personal				
	and shared space, direction in space, quick				
	and slow speed, firm and fine force; the				
	principles of AB choreographic form and				
	sequence; and the expressive qualities of				
	mood and emotion.				
25.A.1b	Drama: Understand the elements of acting,				
	locomotor and nonlocomotor movement,				
	vocal and nonvocal sound, story making;				
	the principles of plot, character, setting,				
	problem/resolution and message; and the expressive characteristics of simple				
	emotions.				
25.A.1c	Music: Identify differences in elements and				
20.74.10	expressive qualities (e.g., between fast and				
	slow tempo; loud and soft dynamics; high				
	and low pitch/direction; long and short				
	duration; same and different form, tone				
	color or timbre, and beat).				
25.A.1d	Visual Arts: Identify the elements of line,				
	shape, space, color and texture; the				
	principles of repetition and pattern; and the				
	expressive qualities of mood, emotion and				
	pictorial representation.				
	derstand the similarities, distinctions and				
	nnections in and among the arts.				
25.B.1	Identify similarities in and among the arts				
Cool ac	(e.g., pattern, sequence and mood).				
underst	: Through creating and performing, and how works of art are produced.				
	derstand processes, traditional tools and				
	odern technologies used in the arts.		1		ļ
26.A.1a	Dance: Understand that the body is the				
	primary tool of dance and identify				
	secondary tools (e.g., pictures, visual aids,				
26 A 1h	words, props and recordings).		+		<u> </u>
26.A.1b	Drama: Understand the tools of body, mind, voice and simple visual/aural media				
	and the processes of planning, practicing				
	and collaborating used to create or perform				
	drama/theatre.				
26.A.1c	Music: Identify a variety of sounds and		+		
20.73.10	sound sources (e.g., instruments, voices				
	and environmental sounds).				
	and onvironmental sounds).		1	1	1

	STATE GOALS/ STANDARDS/BENCHMARKS	LOCAL GOALS/ OUTCOMES/OBJECTIVES	2	1	0
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26.A.1d	, , , , ,				
	syllables, numbers and letters) to musical sounds.				
26.A.1e					
20.7 (. 10	how to use them in a safe and responsible				
	manner when painting, drawing and				
	constructing.				
	ply skills and knowledge necessary to				
	eate and perform in one or more of the				
art					
26.B.1a	Dance: Perform basic locomotor, non-				
	locomotor movements and traditional dance forms and create simple dance				
	sequences.				
26.B.1b					
	vocalizing, listening, moving, observing,				
	concentrating) and group skills (e.g.,				
	decision making, planning, practicing,				
	spacing) necessary to create or perform				
00 D 4 -	story elements and characterizations.		-		
26.B.1c	Music: Sing or play on classroom				
	instruments a variety of music representing diverse cultures and styles.				
26.B.1d	Visual Arts: Demonstrate knowledge and				
20.0.10	skills to create visual works of art using				
	manipulation, eye-hand coordination,				
	building and imagination.				
	Understand the role of the arts in				
	ions, past and present.				
	alyze how the arts function in history,				
	ciety and everyday life.		-		
27.A.1a	Identify the distinctive roles of artists and audiences.				
27.A.1b	Identify how the arts contribute to		+		
∠1.∧.ID	communication, celebrations, occupations				
	and recreation.				
B. Un	derstand how the arts shape and reflect				
	story, society and everyday life.				
27.B.1	Know how images, sounds and movement				
	convey stories about people, places and				
	times.			1	

STATE GOALS/STANDARDS/BENCHMARKS--LOCAL GOALS/OUTCOMES/OBJECTIVES LINKING ORGANIZER

LATE ELEMENTARY

KEY
2Indicates Strong Link
1Indicates Moderate Link
0Indicates No Link

	STATE GOALS/ STANDARDS/BENCHMARKS	LOCAL GOALS/ OUTCOMES/OBJECTIVES	2	1	0
Goal 25:	: Know the language of the arts.				
	derstand the sensory elements,				
	ganizational principles and expressive				
	alities of the arts.				
25.A.2a	Dance: Identify and describe the elements				
	of pathways, level, focus, range in space, sustained and percussive qualities of speed;				
	the principles of ABA and round				
	choreographic form, contrast and repetition;				
	and the expressive qualities of mood and				
	emotion.				
25.A.2b	Drama: Understand the elements of acting,				
	scripting, speaking, improvising, physical				
	movement, gesture, and picturization				
	(shape, line, and level); the principles of conflict/resolution and theme; and the				
	expressive characteristics of mood and				
	dynamics.				
25.A.2c	Music: Identify elements and expressive				
	qualities such as tone color, harmony,				
	melody, form (rondo, theme and variation),				
	rhythm/meter and dynamics in a variety of				
25.A.2d	musical styles. Visual Arts: Identify and describe the				
20.71.20	elements of 2- and 3-dimensional space,				
	figure ground, value and form; the				
	principles of rhythm, size, proportion and				
	composition; and the expressive qualities of				
	symbol and story.				
	derstand the similarities, distinctions and				
	nnections in and among the arts.				
25.B.2	Understand how elements and principles combine within an art form to express				
	ideas.				
Goal 26:	: Through creating and performing,				
	and how works of art are produced.				
	derstand processes, traditional tools and				
mo	odern technologies used in the arts.				
26.A.2a	Dance: Describe processes (e.g.,				
	conditioning, practicing) used to prepare the				
	body as a tool of dance and how visual				
	aids, stories, poetry, props, music and technology are used for performance of				
	dance.				
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	STATE GOALS/	LOCAL GOALS/	2	1	0
	STANDARDS/BENCHMARKS	OUTCOMES/OBJECTIVES		•	
26.A.2b	, , , , , , , , , , , , , , , , , , ,				
	mind and voice are used with acting,				
	scripting and staging processes to create or				
00.4.0	perform drama/theatre.				
26.A.2c	•				
	groups (e.g., instrumental families, vocal ranges, solo/ensembles).				
26.A.2d	<u> </u>				
20.A.2u	music notation of note values and letter				
	names.				
26.A.2e					
	among media, tools/technology and				
	processes.				
26.A.2f	Visual Arts: Understand the artistic				
	processes of printmaking, weaving,				
	photography and sculpture.				
	ply skills and knowledge necessary to				
cre	eate and perform in one or more of the				
art	S.				
26.B.2a	Dance: Demonstrate control, coordination,				
	balance, elevation and accuracy in rhythmic				
	response and awareness of choreographic				
	form.				
26.B.2b	Drama: Demonstrate actions, characters,				
	narrative skills, collaboration, environments,				
	simple staging and sequence of events and				
00 D 00	situations in solo and ensemble dramas.				
26.B.2c	Music: Sing or play acoustic or electronic				
06 B 04	instruments demonstrating technical skill.				
26.B.2d	Visual Arts: Demonstrate knowledge and skills to create works of visual art using				
	problem solving, observing, designing,				
	sketching and constructing.				
Goal 27	Understand the role of the arts in				
	ons, past and present.				
	alyze how the arts function in history,				
	ciety and everyday life.				
27.A.2a	Identify and describe the relationship				
	between the arts and various environments				
	(e.g., home, school, workplace, theatre,				
	gallery).				
27.A.2b	Describe how the arts function in				
	commercial applications (e.g., mass media				
	and product design).				
	derstand how the arts shape and reflect				
	tory, society and everyday life.				
27.B.2	Identify and describe how the arts				
	communicate the similarities and				
	differences among various people, places				
	and times.				

MIDDLE/JUNIOR HIGH SCHOOL

STATE GOALS/STANDARDS/BENCHMARKS--LOCAL GOALS/OUTCOMES/OBJECTIVES LINKING ORGANIZER

KEY
2Indicates Strong Link
1Indicates Moderate Link
0Indicates No Link

	STATE GOALS/ STANDARDS/BENCHMARKS	LOCAL GOALS/ OUTCOMES/OBJECTIVES	2	1	0
Goal 25:	Know the language of the arts.				
A. Un	derstand the sensory elements,				
org	ganizational principles and expressive				
qua	alities of the arts.				
25.A.3a	Dance: Describe how elements are combined and contrasted; identify the principles of transition, variety and balance; and the expressive qualities of movement.				
25.A.3b	Drama: Understand how the elements of acting, directing, playwriting and designing combine with the principles of tension, rhythm, pattern, unity, balance, repetition and idea to communicate.				
25.A.3c	Music: Identify and describe changes in elements and expressive qualities (e.g., crescendo, ritardando, fermata, meter, sforzando).				
25.A.3d	Visual Arts: Identify and describe the elements of value, perspective and color schemes; the principles of contrast, emphasis and unity; and the expressive qualities of thematic development and sequence.				
25.A.3e	Visual Arts: Analyze how the elements and principles can be organized to convey meaning through a variety of media and technology.				
B. Un	derstand the similarities, distinctions and				
	nnections in and among the arts.				
25.B.3	Compare and contrast the elements and principles in two or more art works that share similar themes.				
	Through creating and performing,				
	and how works of art are produced.				
	derstand processes, traditional tools and dern technologies used in the arts.				
26.A.3a	Dance: Describe how body actions, types of accompaniment, lighting, costuming and processes (e.g., reordering and refining) influence the expressive qualities of dance.				

	STATE GOALS/ STANDARDS/BENCHMARKS	LOCAL GOALS/ OUTCOMES/OBJECTIVES	2	1	0
26.A.3b	Drama: Describe the use of the primary			1	
20.7.30	tools (body, mind and voice) and the				
	support tools (costumes, scenery, props,				
	lights, make-up, sound) to convey an idea				
	through acting, playwriting and designing a				
	drama or theatre activity.				
26.A.3c	Music: Describe the processes involved in				
	composing, conducting and performing.				
26.A.3d	Music: Read and interpret traditional music				
	notation in a varied repertoire.				
26.A.3e	Visual Arts: Describe how the choices of				
	tools/technologies and processes are used				
	to create specific effects in the arts.				
	ply skills and knowledge necessary to				
	eate and perform in one or more of the				
art					
26.B.3a	Dance: Demonstrate body alignment;				
	movement from center; awareness of				
	accent, meter and phrasing; and step				
	patterns from different dance styles and				
26.B.3b	forms.				
20.D.30	Drama: Demonstrate storytelling, improvising and memorizing scripted				
	material supported by simple aural and				
	visual effects and personal background				
	knowledge needed to create and perform in				
	drama/theatre.				
26.B.3c	Music: Sing or play with expression and				
	accuracy a variety of music representing				
	diverse cultures and styles.				
26.B.3d	Visual Arts: Demonstrate knowledge and				
	skills to create 2- and 3-dimensional works				
	and time arts (e.g., film, animation, video)				
	that are realistic, abstract, functional and				
	decorative.				
	Understand the role of the arts in				
	ons, past and present.				
	alyze how the arts function in history,				
	ciety and everyday life.			-	
27.A.3a					
	and among the arts and how they contribute to the world of work.				
27.A.3b				+	
Z1.M.3D	in ceremony, technology, politics,				
	communication and entertainment.				
B. Un	derstand how the arts shape and reflect			 	
	tory, society and everyday life.				
27.B.3	Know and describe how artists and their			†	
	works shape culture and increase				
	understanding of societies, past and				
	present.				

STATE GOALS/STANDARDS/BENCHMARKS--LOCAL GOALS/OUTCOMES/OBJECTIVES LINKING ORGANIZER

EARLY HIGH SCHOOL

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KEY
2Indicates Strong Link
1Indicates Moderate Link
0Indicates No Link

	STATE GOALS/ STANDARDS/BENCHMARKS	LOCAL GOALS/ OUTCOMES/OBJECTIVES	2	1	0
Goal 25:	: Know the language of the arts.				
A. Un	derstand the sensory elements,				
org	ganizational principles and expressive				
qua	alities of the arts.				
25.A.4	Analyze and evaluate the effective use of				
	elements, principles and expressive				
	qualities in a composition/performance in				
	dance, drama, music and visual arts.				
B. Un	derstand the similarities, distinctions and				
COI	nnections in and among the arts.				
25.B.4	Analyze and evaluate similar and distinctive				
	characteristics of works in two or more of				
	the arts that share the same historical				
	period or societal context.				
	Through creating and performing,				
	and how works of art are produced.				
	derstand processes, traditional tools and				
mo	dern technologies used in the arts.				
26.A.4a	Dance: Analyze how resources,				
	technologies and processes are combined				
	to express meaning in dance and evaluate				
	expressive content, stylistic differences and				
	aspects of production.				
26.A.4b	Drama: Understand how the primary tools,				
	support tools and creative processes				
	(researching, auditioning, designing,				
	directing, rehearsing, refining, presenting)				
	interact and shape drama, theatre and film				
00 1 1-	production.				
26.A.4c	Music: Analyze ways in which musical				
	sounds are produced and how they are				
	used in composing, conducting and performing.				
26.A.4d					-
20.A.40	written notation for a vocal or instrumental				
	part.				
26.A.4e	,			+	
20./1.70	tools/technologies and processes combine				
	to convey meaning.				
В. Ар	ply skills and knowledge necessary to			†	
	eate and perform in one or more of the				
art	•				
26.B.4a	Dance: Create and perform a composition			\dagger	
20.D.7a	communicating clear and focused ideas				
	based on planning, research and complex				
	problem solving related to specific				
	guidelines.				
	٠٠٠٠٠٠٠٠٠	l		1	<u> </u>

	STATE GOALS/ STANDARDS/BENCHMARKS	LOCAL GOALS/ OUTCOMES/OBJECTIVES	2	1	0
26.B.4b	drama or theatre scene using research, collaboration, characterization and staging in combination with aural and visual technologies (e.g., video, lights, sets, costumes, make-up, sound, props).				
26.B.4c	Music: Create and perform music of challenging complexity and length with expression.				
26.B.4d	Visual Arts: Demonstrate knowledge and skills that communicate clear and focused ideas based on planning, research and problem solving.				
	Understand the role of the arts in				
	ons, past and present.				
	alyze how the arts function in history,				
	ciety and everyday life. Evaluate how consumer trends in the arts				-
27.A.4a	affect the types and styles of art products.				
27.A.4b					
B. Un	derstand how the arts shape and reflect				
his	story, society and everyday life.				
27.B.4a	•				
27.B.4b	Understand how the arts change in response to changes in society.				

STATE GOALS/STANDARDS/BENCHMARKS--LOCAL GOALS/OUTCOMES/OBJECTIVES LINKING ORGANIZER

LATE HIGH SCHOOL

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KEY	
2Indicates Strong Link	
1Indicates Moderate Link	
0Indicates No Link	

	STATE GOALS/ STANDARDS/BENCHMARKS	LOCAL GOALS/ OUTCOMES/OBJECTIVES	2	1	0
Goal 25	Know the language of the arts.	OUTCOMES/OBJECTIVES			
	derstand the sensory elements,				
	ganizational principles and expressive				
	alities of the arts.				
25.A.5	Analyze and evaluate student and				
	professional works for how aesthetic				
	qualities are used to convey intent,				
	expressive ideas and/or meaning.				
B. Un	derstand the similarities, distinctions and				
COI	nnections in and among the arts.				
25.B.5	Understand how different art forms combine				
	to create an interdisciplinary work (e.g.,				
	musical theatre, opera or cinematography).				
	Through creating and performing,				
	and how works of art are produced.				
	derstand processes, traditional tools and				
	odern technologies used in the arts.				
26.A.5	Common for all four arts: Analyze and				
	evaluate how the choice of media, tools,				
	technologies and processes support and				
D A	influence the communication of ideas.				
	ply skills and knowledge necessary to				
create and perform in one or more of the arts.					
26.B.5 Common for all four arts: Create and					
20.0.3	perform a complex work of art using a				
	variety of techniques, technologies and				
	resources and independent decision				
	making.				
Goal 27:	Understand the role of the arts in				
civilizati	ons, past and present.				
	alyze how the arts function in history,				
soc	ciety and everyday life.				
27.A.5	Analyze how careers in the arts are				
	expanding based on new technologies and				
	societal changes.				
	derstand how the arts shape and reflect				
	tory, society and everyday life.				
27.B.5	Analyze how the arts shape and reflect				
	ideas, issues or themes in a particular				
	culture or historical period.				

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